



Swansea Little League
P.O. Box 422
Swansea, MA 02777
SwanseaLL@yahoo.com
www.SwanseaLittleLeague.com

Farm Division Rules updated 2022

Rule 1

Game consists of 6 innings and is considered a complete game after 4 innings.

- a. If a game is shortened due to weather or darkness and does not constitute a complete game as stated above, at the earliest convenience, complete the game by reaching the minimum league required 4 innings unless time allows a complete 6 inning game, i.e. Saturdays during your practice slot.
- b. Curfew time for starting a new inning is determined by league rule.

Rule 2

Make up games will be played during the home teams next scheduled practice slot. If this is not feasible then it will be done during the visitor teams practice slot.

Rule 3

Mercy rule is 10 run advantage after 4 innings, 3 ½ if home team has the lead.

- a. No team may score more than 4 runs per inning.
- b. The 4-run rule is waived in the 6th inning.

Rule 4

At bat" team is allowed to have three coaching staff on the field.

- a. Defensive team is allowed one.
- b. Only team manager may address the umpire.

Rule 5

Each team will use a continuous batting order.

- a. Each player is required to play a minimum of 3 innings
- b. Each Player is required to play one inning as an infielder unless there is a LEGITIMATE safety concern. If this is the case, the Division Director needs to be notified immediately and a waiver **MAY** be granted.

Rule 6

Bunting is allowed.



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Rule 7

Base runners may lead, steal 2nd and 3rd **ONLY** after a pitched ball has passed the batter.

- a. Once the pitcher is in control of the ball a runner may not advance.
- b. Runners on third base may not take a lead exceeding 6 feet. This should be designated with a chalk mark during field prep.
- c. Base stealing is limited to second and third base.

Rule 8

Runners may advance including to home, at own risk, on overthrows to a base or to the pitcher.

- a. Overthrow to the pitcher is considered a ball that passes the pitching rubber.
- b. Runners may attempt to advance to home plate 1 time per inning, per team on a pass ball, wild pitch or a steal: successful or not.
 1. All subsequent attempts are as follows; the base runner, if safe, is returned to 3rd base. If out, the out stands.

*Note: Once the catcher attempts to throw out a runner at any base or any overthrow back to the pitcher from any base (1st, 2nd, or 3rd), base runner at third may attempt to score regardless if the offensive team has already had an earlier attempt in the same inning.

Rule 9

Pitch count is determined per league rules.

- a. Pitching forms must be used and signed by both managers at each game.

Rule 10

A game may not begin or continue without 9 players on a team.

- a. If a team will not have 9 players the player pool will be utilized. Notify the division director as soon as possible to allow time to find a pool player.
- b. If you request a pool player and 9 members of your team show for the game the pool player must still be utilized and all minimum play requirements met.
- c. Pool Player will bat last in the order and play right field.